

Maths:

White Rose based

Weeks 1-4 Place value - numbers to 1000/10,000.

Represent/partition/number lines. 1/10/100/1000 more than and less than.

Estimating, rounding.

Roman numerals

Weeks 5-7 Addition and subtraction

Add and subtract up to 4 digit numbers No exchange/Exchange

Efficient subtraction, estimating and checking

Week 8 Measurement (area)

What is area? Count squares

Compare shapes

Weeks 9-11 Multiplication and division

Multiples of 3

Times and divide by 6/9/7/11/12

Multiply by 1 and 0

Multiply 3 numbers together

English:

Beowulf

Describe a setting

Letter writing

Write a Viking myth/story



How to Train a Dragon—Cressida Cowell

Writing instructions

Direct speech

Poetry/riddles

Writing a narrative



Science:

Animals including humans:

describe the simple functions of the basic parts of the digestive system in humans;

identify the different types of teeth in humans and their simple functions;

construct and interpret a variety of food chains, identifying producers, predators and prey.

Electricity:

identify common appliances that run on electricity;

construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers.

identify whether or not a lamp will light in a simple series circuit, based on

whether or not the lamp is part of a complete loop with a battery; recognise that a switch opens and closes a circuit and associate this with whether or not

a lamp lights in a simple series circuit;

recognise some common conductors and insulators, and associate metals

with being good conductors.

Guided Reading:

Arthur and the Golden Rope by Joe Todd Stanton

The Boy who Grew Dragons by Andy Shepherd



Year 4 - Autumn Term **Saxons and Vikings**



History:

Autumn 1 - Anglo Saxons

Autumn 2 - Vikings

Timeline of events

Change from Paganism to Christianity

Changing Saxon kingdoms

Everyday life

Beowulf

Traders or invaders

Consequences of invasions

Comparison of stories/accounts (monks, Vikings, Pagans, Christians)

Hook:

Design and make an Anglo Saxon village

Homework Task: Create an historical artefact based on the Anglo Saxons or Vikings

Celebration: Museum open afternoon for parents/carers

MFL - French:

Portraits—describing people's physical appearance and their personality, creating short sentences in French

Clothes—learning vocabulary to describe items of clothing and expressing opinions about outfits in French

PSHE:

Coram Scarf units:

Me and My Relationships

Valuing difference

Geography:

Map work –Scandinavia and UK, where Saxons/Vikings travelled to and from

How the UK has changed/stayed the same –counties, capitals, transport

Identify the continents and focus on Europe

Draw a map to show the routes taken

Place names and the influences of Anglo Saxons and Vikings

Computing:

Purple Mash –Year 4 units 4.1 and 4.2

4.1 –Coding 6 sessions

4.2 –Online safety 4 sessions

Extra: research and present information about the Vikings

Art and Design:

Bayeux Tapestry - explore the meaning of the Bayeux Tapestry, study different parts/sections

Draw from observation using a range of graded pencils

Add tone and shading

Sketch horses using different shading techniques

Plan and create a piece of tapestry

Design Technology: Textiles – 2D Shape to 3D Product

Textiles –design a Viking longship considering the size, shape and material of the sail. Plan, draft, design and create the boat and sail. Which is most effective? Why?

Textiles—create a Bayeux Tapestry using cross stitch and running stitch

Music:

Developing singing techniques (Theme: The Vikings)

Rock and Roll: Origins and features of Rock and Roll, hand jives, Rock

Around the Clock

Religious Education:

Autumn 1 - Neighbour: who is my neighbour. The Good Samaritan and the Lost Sheep

Autumn 2 - Symbols: Hannukah, symbolism of light

Holy Mary: Annunciation, how is Mary Holy?